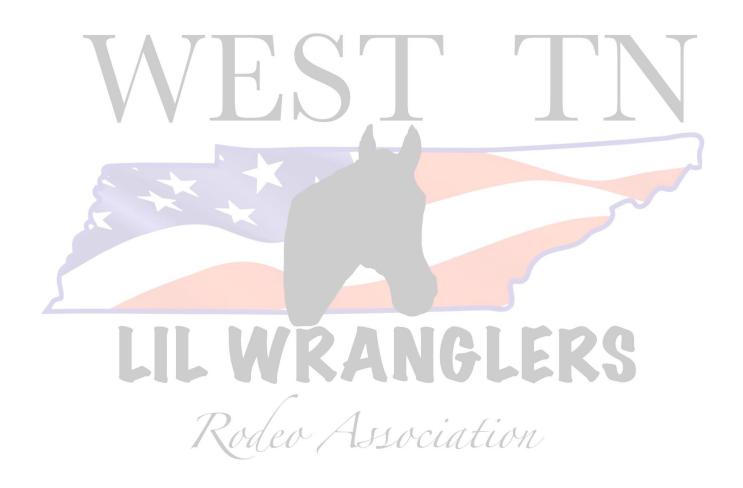
# West Tennessee Lil Wranglers Rodeo Association



# Official Rulebook

Revised February 2025

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All contestants and/or guardians are expected to read the rulebook, paying particular attention to sections that pertain to events in which they enter. Failure to understand the rules will not be accepted as an excuse. If clarification is needed, contact a WTLW board member or official.

# **Purpose of Organization**

The organization West Tennessee Lil Wranglers (**WTLW**) Rodeo Association known here within operates as a nonprofit organization with the purpose and mission to:

- build character and life skills in the youth of our country,
- develop their sportsmanship and horsemanship,
- promote the positive image of the sport of rodeo,
- preserve Western heritage,
- offer an opportunity for family bonding,
- maintain the highest standards in animal welfare.

Each contestant, by the act of paying membership dues and/or entry fees, waives all claims against the WTLW Rodeo Association, the WTLW Board of Directors and Officials, WTLW volunteers, stock contractors, arena/facility owner and management for injuries or damage to person, property, or stock they may sustain at or during the rodeo, or while traveling to and/or from the rodeo. Tennessee Equine Law will also apply.



## **WTLW Governance**

The WTLW Rodeo Association is governed and served by a Board of Directors (herein referred to as "Board") with assistance from other non-voting officials (known herein as "Officials"). The primary role of the Board and Officials is to educate and prepare WTLW contestants for the sport of rodeo by ensuring event rules are followed, and that respect is given to fellow contestants, the WTLW Board, Officials, and adult volunteers, spectators, equine athletes, livestock, rodeo facilities and grounds, and the property of others. The Board and Officials are volunteers and do not receive compensation.

#### **Board of Directors**

Positions of the Board shall include President, Treasurer, and Secretary/Timer. Any position may be held by one individual or shared between two or more individuals, at the discretion of the Board. Individuals may also serve on the Board without holding a position. The Board is elected for each upcoming season by the Board of the current season. To add a new board member or replace one due to resignation, a prospective new board member must be nominated by an existing board member then voted on by the current Board.

The Board reserves the right to modify or add rules during the season for the betterment of the contestants and the organization. An event or rule change request for the upcoming season can be submitted by the membership to the Board prior to the winter meeting for review.

By registering for a WTLW event, the contestant and their parent/guardian agree to abide by the rules of the organization in their entirety. The Board reserves the right to deny or revoke membership and/or rodeo entries to any contestant and parent/guardian as needed due to misconduct or continued infractions by either the contestant and/or guardian. The Board also reserves the right to remove any adult from the rodeo grounds if they continue to disregard the WTLW rules.

#### 2025 Board of Directors

PresidentWhit AsheBoard MembersLynn BrandonTreasurerKayla KelleyMallory FowlerCo-Secretary/TimerSamantha AsheBrittany NewtonCo-Secretary/TimerEmalee ButtreyKeith Newton

#### **Non-Voting Officials**

An organization may have non-voting positions that, while not included on the governing board, are essential. Currently, the WTLW organization has one such position: Back Gate Official. This position may be held by one or more individuals, at the discretion of the Board, and is essential to ensure rules and respect are upheld in the back gate and warm-up areas. Any adult may be selected to serve in this position, including current board members who retain their voting privileges if serving in this position. The Board reserves the right to create future non-voting positions if deemed necessary for the betterment of the contestants, organization, and events.

#### 2025 Back Gate Officials

Alisse Kirk Mallory Fowler Brad Buttrey



Rodeo Association

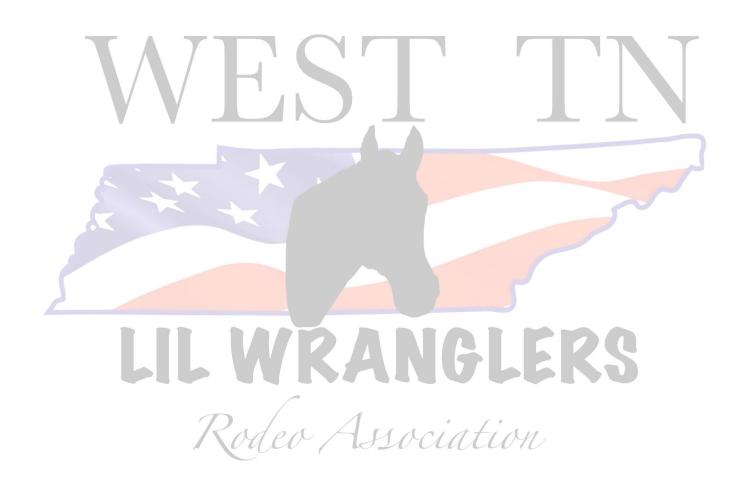
# Changes to the 2025 Rulebook

Several important changes have been made to the current rulebook. Please review the following items:

- **Pg. 7, item 1a**. Each member will receive three official back numbers: one felt and two paper. Additional back numbers may be purchased. Felt back numbers are \$25; paper are \$10.
- **Pg. 7, item 3**. A day permit can be purchased for \$30 plus the mandatory \$15 arena fee and is good for that day's rodeo. Contestants competing on a day permit are eligible for day monies but points and entry will not count toward finals qualifying requirements or year-end awards.
- **Pg. 9, item 1**. Contestants will enter during the designated online entry period using the online registration site: https://entry.kcirodeo.net/AssocMain.aspx?AssocId=WTLW. Entries will open at 8 pm Central on the third Sunday before the rodeo date and close at 8 pm on the Wednesday before the rodeo on Saturday.
- **Pg. 9, item 2**. After the books close, late entries will be taken by phone from 8:01 pm on Wednesday through 8 pm on Friday before the rodeo on Saturday. A \$30 late fee per contestant will be added to the arena and entry fee totals.
- **Pg. 9, item 3**. A day permit can be purchased for \$30 plus the mandatory \$15 arena fee and is good for that day's rodeo. Contestants competing on a day permit are eligible for day monies but points and entry will not count toward finals qualifying requirements or year-end awards.
- **Pg. 13, item 5a**. Handwritten back numbers are not permitted and will result in a no-time/no-score.
- **Pg. 14, item 4**. Sponsorship money is due at the June rodeo.
- **Pg. 14, item 5 and 5a**. The contestant or the contestant's parent/guardian is required to volunteer at a minimum of two rodeos, including one in the spring and one in the fall. For contestants under 10 years of age, a parent or guardian must fill this role. Sign-up sheets will be posted on Facebook and at the rodeo prior to the start of the rodeo.
  - a. A contestant may pay a \$100 fee ("Volunteer opt-out fee) per rodeo in lieu of volunteering and still be eligible for finals and year-end awards.
- **Pg. 14, item 7a**. In the event of a tie for All-Around, the award will go to the contestant earning the most first-place finishes in all events throughout the current season.
- **Pg. 19, item 3.** Dummy roping: A whole-body catch is not legal and does not count.

**Pg. 24, item 13.** Drag will be determined based on the number of entries in a class and divided equally. Example: If there are 21 entries, drag after every 7. There will not be a drag for leadline barrels and poles.

**Pg. 30, item 11.** In the event of inclement weather, a shortened leadline course will be used and will only include the mailbox, bridge, and jump obstacles.



# **Membership**

- 1. The WTLW membership fee is \$40 per contestant, or \$60 per family plus \$1 for each additional contestant. Membership is valid for the entire calendar year (January through December).
  - a. Each member will receive three official back numbers: one felt and two paper.
     Additional back numbers may be purchased. Felt back numbers are \$25; paper are \$10.
- Membership must be submitted and paid via credit card online through
   <a href="https://entry.kcirodeo.net/AssocMain.aspx?AssocId=WTLW">https://entry.kcirodeo.net/AssocMain.aspx?AssocId=WTLW</a> (direct link also available on the WTLW website and Facebook page).
- 3. A day permit can be purchased for \$30 plus the mandatory \$15 arena fee and is good for that day's rodeo. Contestants competing on a day permit are eligible for day monies but points and entry will not count toward finals qualifying requirements or year-end awards.
- 4. To earn points toward end-of-the-year awards, membership must be submitted and paid in full before entering and competing in rodeo events. Points only apply from the time and date of the paid membership and onward (i.e., any prior events entered on a day permit do not apply, even if a membership is later purchased).
- 5. There are five age groups: 1 5, 6 8, 9 12, 13 15, and 16 18. Age is determined as of January 1 of the current year.
- 6. A birth certificate or other acceptable proof of age may be required if there are questions or concerns about a contestant's age. Any contestant found to knowingly compete in the wrong age group will be disqualified and not allowed to compete in any remaining 2025 WTLW rodeos. All points and monies will be forfeited.

# **Order of Events**

- 1. Ground Events\*
- 2. Leadline Trail (inclement weather only) †
- 3. Steer Riding
- 4. Steer Wrestling
- 5. Breakaway Roping
- 6. Tie Down Roping
- 7. Leadline Poles
- 8. Barrel Racing (including leadline)
- 9. Chute Dogging
- 10. Goat Tying
- 11. Team Roping
- 12. Steer Stopping
- 13. Dally Ribbon Roping
- 14. Pole Bending
- 15. Timed Trail (inclement weather only) ‡

\*Ground events will take place concurrently. Upon completion of their first event, contestants who are entered in more than one will rotate to the next event.

†If the outdoor arena is not being used due to inclement weather, a shortened leadline trail course will be set up in the indoor arena immediately following ground events. If the outdoor arena is used, leadline trail contestants will compete on the full trail course between 9 am and 12 pm (see additional note below). ‡Weather permitting, the timed trail event will be held in the outdoor arena from 9 am to 12 pm. When the outdoor arena is used, there will not be a set order/draw for timed trail classes. Instead, contestants may compete at their convenience between 9 am and 12 pm. Contestants will check in with the timed trail judge, and the course will be set according to the appropriate age group requirements. If the outdoor arena cannot be used due to inclement weather, the timed trail event will be held in the indoor arena following pole bending.

#### **Exhibitions**

Exhibitions are available for all events and open to any youth contestant for an additional fee. Exhibitions will be run after each event. Contestants may sign up for an event exhibition on the day of the rodeo but before the start of that event's exhibition runs. Exhibitions are not eligible for points or day money/payout.

# **Entries**

- Contestants will enter during the designated online entry period using the online registration site: <a href="https://entry.kcirodeo.net/AssocMain.aspx?AssocId=WTLW">https://entry.kcirodeo.net/AssocMain.aspx?AssocId=WTLW</a>. Entries will open at 8 pm Central on the third Sunday before the rodeo date and close at 8 pm on the Wednesday before the rodeo on Saturday.
- 2. After the books close, late entries will be taken by phone from 8:01 pm on Wednesday through 8 pm on Friday before the rodeo on Saturday. A \$30 late fee per contestant will be added to the arena and entry fee totals.
- 3. A day permit can be purchased for \$30 plus the mandatory \$15 arena fee and is good for that day's rodeo. Contestants competing on a day permit are eligible for day monies but points and entry will not count toward finals qualifying requirements or year-end awards.
- 4. Each contestant, whether competing as a member or on a day permit, will pay at \$15 arena fee at each rodeo.
- 5. All 1 5, 6 8, and 9 12 events are open to both boys and girls. In age groups 1 5, 6 8, and 9 12, boys and girls will compete against each other for points and day monies, unless otherwise noted in the specific event rules. Points will be separated for All-Around awards.
- 6. Any contestant wishing to run an exhibition must register. Exhibitions will run after each event and are not eligible for points or day monies.
- 7. In the event of a complete notified draw-out, contestant is still responsible for paying all entry fees and the arena fee before entering another WTWL rodeo. If a physician or veterinarian release is provided, entry fees will be waived or refunded but the contestant is still responsible for the \$15 non-refundable arena fee.
  - a. Emergencies and unforeseen circumstances may arise that result in individual event changes. This is considered different than a complete draw-out and may be considered by the Board.
- 8. If a contestant enters online and is a no-show, a \$30 no-show fee will be applied in addition to the arena and entry fees. The contestant is responsible for paying all fees in full before being allowed to enter and compete in any subsequent WTLW rodeos.

# **2025 Fees**

Event	Base Fee	Stock Fee	Total
Arena Fee (mandatory per contestant, per rodeo)*	\$15	\$0	\$15
Dummy Roping	\$10	\$0	\$10
Stick Horse Barrel Race	\$10	\$0	\$10
Ribbon Pull	\$10	\$0	\$10
Barrel Racing	\$10	\$0	\$10
Pole Bending	\$10	\$0	\$10
Timed Trail	\$10	\$0	\$10
Unmounted/Mounted Goat Tying	\$10	\$5	\$15
Steer Riding	\$10	\$10	\$20
Steer Wrestling	\$10	\$10	\$20
Breakaway Roping	\$10	\$10	\$20
Tie Down Roping	\$10	\$10	\$20
Chute Dogging	\$10	\$10	\$20
Team Roping	\$10	\$10	\$20
Steer Stopping	\$10	\$10	\$20
Dally Ribbon Roping	\$10	\$10	\$20
Exhibition fee (per contestant, per event, per rodeo)†	\$10	Varies	Varies
Late Entry fee (per contestant, per rodeo)‡	\$30	\$0	\$30
Day Permit fee (per contestant, per rodeo) §	\$30	\$0	\$30
No-Show fee (per contestant, per rodeo)¶	\$30	\$0	\$30
Volunteer Opt-Out fee (per contestant, per requirement)#	\$100	\$0	\$100

<sup>\*</sup> Arena fee is \$15 per contestant, per rodeo and is mandatory and nonrefundable.

 $<sup>\</sup>ensuremath{^{\dagger}}$  Exhibition fees is \$10 per event plus applicable stock fee.

<sup>‡</sup> Late entry fee is \$30 per contestant, per rodeo.

<sup>§</sup> Day permit fee is \$30 per contestant, per rodeo and is good for that day only.

 $<sup>\</sup>P$  No-Show fee is \$30 per contestant, per rodeo.

<sup>#</sup> Volunteer opt-out fee is \$100, per contestant, per volunteer requirement (2 required).

# **Points**

Points will be awarded to WTLW members at each rodeo to determine year-end awards using the point system described below. All member contestants in an event will be awarded one participation point for showing up and making their best effort to compete in that event. Just entering and paying an entry fee does not constitute active participation. The contestant must physically enter the arena and participate in the event. Participation points will be added to the points received for placing in an event. Points will be awarded based on the day sheets for each rodeo. No changes will be made to the points unless noted on an official day sheet.

TATT	Placing	Point Value	
	1 <sup>st</sup> Place	10 Points	
	2 <sup>nd</sup> Place	9 Points	_
Sist	3 <sup>rd</sup> Place	8 Points	
	4 <sup>th</sup> Place	7 Points	
	5 <sup>th</sup> Place	6 Points	
	6 <sup>th</sup> Place	5 Points	
	7 <sup>th</sup> Place	4 Points	
LIL W	8 <sup>th</sup> Place	3 Points	76
$\mathcal{D}$ .	9 <sup>th</sup> Place	2 Points	1.
Roae	10 <sup>th</sup> Place	1 Point	tion
	Participation	1 Point	

In the event of a tie for any placing the point distribution will be handled as follows:

**Example**: Three contestants are tied for first place. The points for first, second and third place are added together for a total of 27 points. Those 27 points will be divided by three (the number of contestants involved) and each of the tie holders will receive equal points (9 points each). This calculation process applies for all ties for first through tenth place.

# **Payout**

Eighty percent of entry fees collected are paid back to contestants based on the payout schedule below. Twenty percent of the fees collected go to the WTLW organization to cover expenses. This rule applies to each age group within each event and is applied the same across all events. Ground money will not be paid if there are no qualifiers in an event. In the event of a tie, monies will be added together, then divided by the number (without rounding) of contestants tied.

Number of Entries (by event, age group)	Monies Paid	Payout Schedule
1 to 4	1	100%
5 to 9	2	60%, 40%
10 to 15	3	50%, 30%, 20%
16 to 25	4	40%, 30%, 20%, 10%
26 to 35	5	38%, 26%, 18%, 10%, 8%
36 or more	6	36%, 24%, 16%, 10%, 8%, 6%



# **Dress Code**

All contestants (members and those competing on day permits alike) must adhere to the Western Attire dress code (herein referred to as "official dress") while in the arena or competing in an event, unless otherwise specified or announced (i.e. T-shirt rodeo, costume). Official dress is defined by the following items:

- 1. Western hat commonly referred to as a "cowboy" hat or appropriate protective helmet must be worn upon entering the arena or leaving the roping box during an event.
  - a. A 5-second penalty will be added if the contestant's hat or helmet comes off prior
    to crossing the plane of the arena gate.
- 2. Long-sleeved shirt with collar and buttons or snaps must be worn. Sleeves must be rolled down, and shirts must be buttoned with the shirttail tucked in at the start of the event.
- 3. Long pants/jeans providing coverage from the waist to ankles must be worn.
- 4. Western boots are required. Both pull-on and lace-up Western styles are permissable.

  Other slip-on/pull-on footwear (i.e. clogs, mules, loafers, tennis shoes) are not allowed.
  - a. Riding tennis shoes will only be allowed with a doctor's release current at the time of the rodeo.
- 5. Protective wear/equipment (helmet, vest) may be worn without penalty.
- 6. Official back number (felt or paper) must be worn and visible upon crossing the plane of the arena gate.
  - a. A 5-second penalty will be added if the back number is not visible when crossing the arena plane.
  - b. Handwritten back numbers are not permitted and will result in a no-time/no-score.
- 7. Ball caps, sweatshirts/hoodies, and t-shirts are not allowed in most instances.
- 8. Special events may allow for a modified dress code, in which case announcements will be made via text messaging, social media outlets, and the WTLW website.
- 9. All decisions related to dress code will be the sole and exclusive domain of the Judges and/or Officials in the arena. Any code violation should be immediately brought to the attention of the contestant. If the violation is noted as the contestant is about to compete, said contestant will be allowed to continue in that specific event without penalty or disqualification to prevent a delay in the rodeo. The contestant should correct the violation before entering their next event. Should the violation not be corrected, the contestant will be disqualified and all points and monies earned that day will be forfeited.

# **Finals**

A contestant must meet all requirements and conditions to qualify and be eligible for finals and year-end awards. All contestants who qualify for finals will receive a qualifier award. Additional year-end awards will be determined based on the amount of funds available through fundraising and sponsorship efforts of the organization and its members.

- 1. Contestant must be a WTLW member in good standing.
- 2. Contestant must compete as a member in each event at least five times, not including finals, during the 2025 season to be eligible to compete in finals.
- 3. Contestant must turn in \$200 in sponsorship(s) with completed form(s).
- 4. Sponsorship money is due at the June rodeo.
- 5. The contestant or the contestant's parent/guardian is required to volunteer at a minimum of two rodeos, including one in the spring and one in the fall. For contestants under 10 years of age, a parent or guardian must fill this role. Sign-up sheets will be posted on Facebook and at the rodeo prior to the start of the rodeo.
  - a. A contestant may pay a \$100 fee ("Volunteer opt-out fee) per rodeo in lieu of volunteering and still be eligible for finals and year-end awards.
- 6. Contestant must enter and compete in the finals to be eligible for year-end awards.
- 7. An All-Around Champion and Reserve will be awarded for boys and girls in each age group. To be eligible for an All-Around award, a contestant must compete and qualify in at least two events.
  - a. In the event of a tie for All-Around, the award will go to the contestant earning the most first-place finishes in all events throughout the current season.

eo Association

# **Code of Conduct**

All contestants, parents/guardians, and spectators are expected to conduct themselves respectfully and responsibly, exhibiting the morals and character traits held in high regard in rodeo and Western heritage, and the state of Tennessee. The WTLW Board believes that the young people of our Association are the future of rodeo and our nation. Parents and guardians of the contestants must realize how much the kids learn from watching the example set by the adults who attend the rodeos. It is understood that we, the adults who support our children in their rodeo endeavors, want the best outcome for not only our children, but for those of our friends throughout the region.

It is also understood that instances will arise during the rodeo season, just as in other areas of our lives, that we will disagree with - a questionable call by a judge, our kid having an "off day", an honest mistake made tabulating a score or a time - are just a few examples. The way in which we choose to deal with challenges and setbacks has a far-reaching impact on our children and the organization as a whole, either positively or negatively.

Therefore, all contestants, parents/guardians, and spectators shall make a promise to think before acting and to demonstrate respect for each other and the sport of rodeo.

Everyone in attendance at a WTLW event is asked to abide by the following rules:

- 1. Do not use foul language. Such language may lead to disqualification of the contestant and/or removal from the premises.
- 2. Do not engage in excessive rowdiness, quarreling, fighting, or harassing of contestants, judges or officials, or other spectators. Such behavior by the contestant or their parent/guardian may lead to disqualification and/or removal from the premises.
- 3. Do not attempt to fix, threaten, bribe, influence, harass, or coerce the judges or officials by the contestant or their parent/guardian will result in disqualification and/or removal from the premises.
- 4. Do not mistreat rodeo stock or equines. This may result in immediate disqualification.
- 5. Leave the building and grounds in better condition than when you arrived. Remove trash from the bleachers and the area around your trailer.

# **Complaints**

If a problem arises or there is a question, contestants, parents/guardians, and spectators should not confront the judge or official. Instead, one should bring it to the attention of a WTLW officer or board member immediately. Any issue or rule in question will be reviewed and finalized by the WTLW President. Videos and hearsay will not be taken into consideration at any time.

If a contestant, a contestant's parent or guardian, or another contestant believes the judge/official made an erroneous call, the process for registering a complaint and initiating a review by the judge/official is as follows:

- 1. The contestant, a contestant's parent or guardian, or another contestant must register the complaint with a WTLW officer before the next event begins.
- 2. The WTWL officer will approach the judge to ask for clarification
- 3. The judge will decide
  - a. the call stands as made, in which case the issue is resolved, and the rodeo continues or
  - b. the complaint is valid and corrective actions will be taken.
- 4. The judge's decision is final.

Judge(s) and the Board reserve the right to discuss any situation and how to proceed with a decision, ensuring fairness while also considering all aspects of the decision.

The judge's decision, day sheets, and results will determine the final decision for points and payout.

# **General Rules**

All rules are written in favor of contestants to encourage them to participate in the sport of rodeo. The Board reserves the right to modify or add rules during the season for the betterment of the contestants and the organization. Judges' decisions are final.

- 1. If at any time, the judges, or any official feels that a contestant, horse, or livestock is in danger of injury, they may step in and assist in whatever manner the situation calls for.
- 2. Judges are the only individuals who can disqualify a contestant.
- 3. If a contestant is called three times and is not ready to enter the arena, they receive a notime, unless arrangements have been made with the Judge(s).
- 4. The Board must approve all material pertaining to the organization prior to distribution.
- 5. Contestants, parents, and guardians must wait until after the performance to review results. Times/results may be posted throughout the day after each event. Contestants, parents, and guardians are expected to allow adequate time for the rodeo office to effectively and thoroughly tally results and placings.
- 6. Times and placings announced during the rodeo are unofficial. The sheets will be reviewed and signed at the end of the rodeo by the Head Timer and President, at which point results become official. The official times and placings may be posted or made available for review before or at the next rodeo.
  - a. If there is a disagreement or question about a time or placing, it must be brought to the attention of the secretary or president immediately. They will review and provide an answer.
- 7. For safety reasons, only adults or children over the age of 10 years are allowed to assist in the arena area. Please do not allow any children younger than 10 to assist in the arena.
- 8. In the event the timer malfunctions and no time is recorded from digital watches, the contestant will be given a re-run/re-ride at a time designated by the judges and/or official. No penalties will carry over from the original run.
- 9. If a contestant believes they have been fouled, they must declare him/herself or pull up immediately and contact the judge prior to the beginning of the next contestant or run to seek a reride/rerun.
- 10. If the WTLW Rulebook doesn't address a particular item, the current National Little Britches Rulebook will be used.

# Rules for Ages 8 & Under

- 1. Rule #1 is to have FUN!
- 2. A protective helmet is strongly recommended.
- 3. Should safety become an issue, judges retain the right to stop a contestant from competing. For example:
  - a. The contestant is riding a horse that they cannot control, or the horse is unprepared for the event they are being asked to participate in.
  - b. The contestant is adamantly protesting having to compete in an event due to fear or other circumstances.
- 4. The judge(s) reserve the right to make special calls regarding contestants competing in 8 and under age groups. The emphasis is on safety and success, not winning.



# **Ground Event Rules**

# Dummy Roping Open to Boys & Girls ages 1-5, 6-8, and 9-12

- The contestant will rope their choice of a roping dummy for their age group. Roping dummies are supplied by WTLW. Two dummy options are available for each age group. Contestants must rope the same dummy for the entire event.
  - a. Ages 1-5
  - Steer Head: Bones 2.0 with stock horns & horn wrap
  - Calf Head: Bones 2.0 without horns and wrap
  - b. Ages 6-8
  - Steer Head: Bones 2.0 with stock horns & horn wrap
  - Calf Head: NEX
  - c. Ages 9-12
  - Steer Head: Bones 2.0 with stock horns & horn wrap
  - Calf Head: NEX
- 2. A dummy for each age group will be set up and run at the same time to expedite the rodeo.
- 3. A contestant competing in dummy roping cannot compete for points or monies in a mounted roping event. They may enter mounted roping events exhibition.
- 4. All contestants must be at the site of the event with ropes ready at the beginning of the event.
- 5. Contestants must rope with a hat or helmet on. There is no penalty if the hat is knocked off during a throw. The hat must be placed back on the contestant's head before roping in the next round.
- 6. Contestants must stay in line in the same order the judge places them for the duration of the contest until they are eliminated, at which time they will leave the line.
- Contestants must remain in line and be quiet and orderly during instruction and competition of the event.
- 8. A contestant who does not exhibit good sportsmanship during this contest can be disqualified at any time by the judge.

- 9. This event may be judged by a WTLW official or appointed volunteer, so long as that person does not judge an age group in which they have a child competing.
- 10. The contestant may receive assistance from a helper when building their loops.
- 11. Legal catches are: Steer (half head, slick horn, & neck), Calf (neck only). A whole body catch is not legal and does not count.
- 12. The rope must be swung **2 or more** times overhead before it can be spent or delivered.
- 13. A contestant who has started their swing but has not delivered their rope may stop their swing and readjust their loop size or spoke, and then continue.
- 14. The judges will be provided with score sheets for this event. The score sheets will be posted along with all other results.
- 15. The contest starts with a line, rope, or board on the ground approximately one (1) foot behind the dummy. This marker is the starting line. The contestant cannot cross this line with any part of their foot while throwing their rope at the dummy.
- 16. Each contestant will throw three (3) loops at the dummy in the first round. If the contestant misses all three tries, they are out of the roping. Contestants who caught all three tries will ad advance to the next round. After the first round, each remaining contestant gets one (1) loop per round. The event will continue until there is one remaining contestant. Contestants who only caught one or two in the first round are out of the roping, but will be placed according to how many they caught for points/placings purposes.
- 17. The starting line will be moved back approximately one (1) foot for each round starting with the second round. If a contestant misses, he/she is out of the roping and will be placed accordingly. Each contestant who catches will advance to the next round and the line will be moved back approximately one (1) foot at the beginning of the next round.
- 18. The contestant who is roping is to be given as much room as they need to swing and deliver their rope. If during a throw, a ontestant is accidentally fouled by virtue of their rope hitting a spectator or another contestant, the contestant who was fouled will be allowed another try. At the discretion of the designated judge(s).
- 19. The judge or their designated assistant is responsible for moving the starting line prior to the start of each round.
- 20. Fishing is allowed within a ten (10) second time limit.

- 21. If a contestant crosses the starting line with any part of their foot on their first or second try the throw will be considered a miss and the contestant will go to the end of the line to wait for their next try. If a contestant crosses the starting line with any part of their foot on their third try, the throw will be considered a miss and the contestant is out of the competition. The judge's decision is final.
- 22. Contestants must not remove their rope from the dummy until given the okay by the judge.
- 23. The contest goes until all but one contestant has been eliminated. The winner is the individual that makes a qualifies and makes a legal catch from the greatest distance. Ties shall be treated the same way as a tie in any other event.

#### Stick Horse Barrel Race Open to Boys & Girls ages 1 - 5

- 1. There is no time limit.
- 2. The start line is to be marked with a line or rope. Time is to be taken between two flags.

  Time starts when the contestant crosses the start line and stops when the contestant crosses back over the start line.
- 3. Contestant must run with a hat or helmet on. There will be no penalty if hat comes off.
- 4. Contestant must cross the start line with their stick horse between their legs, run around one barrel either left or right, continue the cloverleaf barrel pattern, and cross the finish line with the stick horse between their legs.
- 5. If the stick comes out from between the legs while running, contestant must remount the stick horse. Contestant does not have to stop to remount but must make an honest attempt to get the stick back between legs.
- 6. If the stick is not between the contestant's legs when the contestant crosses the finish line a 10-second penalty will be added.
- 7. A broken pattern will result in a no-time. This event is to teach the contestants how to properly run the barrel pattern.
- 8. Contestants competing in the stick horse barrel race are not allowed to compete in a mounted event unless competing in leadline.

#### Ribbon Pull Open to Boys & Girls ages 1-5 & 6-8

- 1. There is no time limit.
- 2. Time to be taken between one flag. The judge starts the timer when the contestant crosses the start line. The judge will stop the timer when the contestant removes the ribbon from the goat's collar.
- 3. Contestant must run with a hat or helmet on. There will be no penalty if hat comes off.
- 4. Contestant is to run across the start line, touch the tape on the rope, and pull the ribbon off the goat's collar.
- 5. Failure to touch the tape before pulling the ribbon off the collar will result in a 10-second penalty.
- 6. Goat handlers must hold the goat facing the starting line, at the furthest point away from the contestant. Goat handlers must be an adult, or a contestant 10 years of age or older.
- 7. Helpers may assist the contestant in approaching the goat. No penalty will be assessed for the amount of assistance given by the helper to the contestant. Contestants will not receive a time unless they are the one to remove the ribbon.
- 8. Contestants in the 6-8 age group competing in ribbon pull may not compete in the 6-8 age group unmounted or mounted goat tying.



# **General Rules for Patterned Events**

#### **Barrel Racing & Pole Bending**

- 1. For patterned events, the official time will be taken using an electronic eye.
- Electronic eye timing systems are used to mark the times in the patterned events. Both Timers back this electronic system up with stopwatches in case the electronic system fails.
  - a. As an example: The Timers will run stopwatches using the Line Judge's flag as the cue to start and stop their watches. One of the Judges (the line Judge) stands behind one of the electric eye units and sights across the arena to the second electric eye to establish the plane of the start/finish line. When the nose of the contestant's horse breaks the plane of the starting line, the Judge drops his flag, and the back-up Timers start their stopwatch at this time. The Judge drops his flag again when the contestant returns back across the start/stop line after completing their run. The back-up Timers stop their watches when the Judge drops his flag. The back-up times will be recorded in increments of hundredths (1/100) of a second.
- 3. When the electric eye fails to work for one or more contestants during a performance, the manual back-up time may be used for those electronically missed. In the event there is not a backup time, a rerun will be granted. Any penalties from the original run will not carry over. The electric eye-controlled times will remain unaltered.
- 4. Any contestant crossing the finish line before the pattern is complete or breaking the pattern will receive a no time. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern.
- 5. The contestant's hat must stay on across the threshold of the gate. If the hat falls off before the threshold, the contestant will receive a 5-second penalty.
- 6. If the horse starts the timer by backing through before starting the pattern, time will be considered started.
- 7. Unless the Judge or Official is notified of a problem, a contestant will be disqualified for not coming to the gate immediately after being called. If the Judge or Official is notified of a problem, the contestant will be moved to the end of the age group to make their run.
- 8. The contestant must be mounted before entering the arena.

- 9. During timed events, the arena will be dragged at regular intervals, to be determined by the Judge or other Official. Turnouts will be included in the count. The arena must be worked following Pole Bending and Barrel Racing before the next event can begin.
- 10. The arena gate must be closed immediately after the contestant enters the arena and kept closed until the pattern is completed and the contestant has their horse under control.
- 11. There will be no re-run given due to the failure of equipment furnished by the contestant, or if a horse falls.
- 12. Contestants in the 1-5 age group may be assisted verbally by one person standing behind the timer line and still receive a time and points.
- 13. Drag will be determined based on the number of entries in a class and divided equally.

  Example: If there are 21 entries, drag after every 7. There will not be a drag for leadline barrels and poles.



# **General Rules For Roping Events**

Roping events will be divided into Junior (ages 6 - 12) and Senior (ages 13 - 18) categories, and points will be awarded to the appropriate age group for All-Around award purposes. The Judge's decision is final.

- 1. In roping events the electronic eye system may be used. Timers use stopwatches. The time will be recorded in increments of hundredths (1/100) of a second. If electronic eye is not used, a barrier judge will start the time as a "barrel roping." Time is to be taken between two flags. Penalties will not count in the time limit.
- 2. There will be a field flagman and a barrier judge. Arena conditions will determine length of score. Length of score will be set by judges, stock contractors, or board member.
- 3. There will be only one contestant in the arena during a roping event.
- 4. If a jerk line, which pulls the barrier, fouls the contestant, he will be entitled to a rerun if he declares himself immediately, not after spending his loop.
- 5. If the contestant breaks the barrier, a 10-second penalty will be added to time.
- 6. Barrier equipment will be inspected by the judge before each contestant competes.

  Barrier pigtail will be more than 6 inches.
- 7. Contestants are allowed 2 loops in Calf Roping.
- 8. Cattle may be drawn, or chute run. If they are drawn, it is the contestants' responsibility to rope the correct calf or steer. It the wrong calf/steer is roped the run must be done again with the proper calf or steer.
- 9. Unless the event judge or offical is notified of a problem a contestant will be disqualified for not coming to gate immediately after being called. If the event judge or official is notified of a problem, contestant will be dropped to the end of the age group to make their run.
- 10. Contestant must use string provided by WTLW to tie on breakaway rope.
- 11. Cattle belongs to a contestant when he calls for it, regardless of what happens, with the following exceptions:
  - a. In any timed event, if an animal escapes from the arena, the field judge will drop the flag and all watches will be stopped. Contestant will receive original animal back with a lap-and-tap start. Time already accumulated will be added to time used to complete the qualifying run.

- b. In the case of mechanical failure.
- c. If in the opinion of the line judge the contestant is fouled by barrier.
- 12. Tailing or pushing of animals is the contestant's preference. Helper must be ready. The judge or official may appoint a pusher for the contestant, if available.
- 13. If neck rope remains on the animal after it leaves the chute, an automatic rerun will be awarded. The Field Judge will alert contestant to this fact when it happens. Contestant(s) may pull up and declare themselves but doing so is not mandatory to receive a rerun.
- 14. Judge is to flag time, then flag contestant out if the run is not legal or signal any penalties.
- 15. Roper must be mounted when time is taken in Breakaway, Steer Stopping and Team Roping.
- 16. Roping without releasing loop from hand will be a disqualified catch.
- 17. Contestant will be disqualified for any abusive treatment of horse or other livestock.
- 18. Only Western Saddles are to be used.



Rodeo Association

# **Specific Event Rules**

**Barrel Racing** (Refer Also to General Rules for Patterned Events)

Open to Boys & Girls ages 1 – 5, 6 – 8, and 9 – 12, Girls Only ages 13 – 15, and 16 – 18

- 1. Properties: Three (3) 55-gallon barrels
- 2. Contestant may go around the first barrel to either the right or left. If beginning to the right, they must then make two turns to the left. If beginning to the left, they must then make two turns to the right.
- 3. There is a 5-second penalty for each knocked barrel.
- 4. Judges will set barrels according to arena conditions.
- 5. Should a barrel fall after the contestant crosses the finish line, time will hold, and the run will be considered qualified. The Judge will determine if the run is qualified.
- 6. Touching barrels is permitted by either horse or rider.

**Pole Bending** (Refer Also to General Rules for Patterned Events) Open to Boys & Girls ages 1 - 5, 6 - 8, and 9 - 12, Girls Only ages 13 - 15, and 16 - 18

- 1. Properties: Six (6) poles, six to seven feet tall, constructed in a manner that may not cause injury to the contestant or equine.
- 2. Contestant may begin from either the right or left.
- 3. Contestant starts to the right or left of the poles, runs down the length of all six poles, makes a left- or right-hand turn around the last/end pole, makes a weaving pattern through the six poles, makes a right- or left-hand turn around the first pole, resumes the weaving pattern and makes another left- or right-hand turn around the last/end pole and then runs straight back across the finish line.
- 4. The distance from the starting line to the first pole shall be twenty-one (21) feet and spacing between poles shall be twenty-one (21) feet.
- 5. There will be a 5-second penalty for each pole knocked down.
- 6. Touching the poles is permitted by either horse or rider.

## Leadline Poles, Barrels & Timed Trail Open to Boys & Girls ages 1-5. Exceptions may be made by the Board for special needs.

- 1. Contestants will not be divided into age divisions.
- 2. A contestant competing in leadline may not compete in any other mounted/riding event.
- Leadline contestants will not accumulate points or receive day monies. Leadline
  contestants can qualify for finals if they meet all other requirements and receive a finals
  jacket and leadline award.
- 4. Contestant must be led with a halter and lead rope by an adult or another contestant aged 10 years or older. The horse must be led at all times for the safety of the contestant.
- 5. Both the contestant and leader must be in official dress.
- 6. Patterns in the leadline events may be shortened to reduce time.

Goat Tying (Mounted and Unmounted)
Unmounted Open to Boys & Girls ages 6 – 8
Mounted Open to Boys & Girls ages 6 – 8, and 9 – 12, Girls Only ages 13- 15, and 16 – 18

- 1. Boys and girls will compete in separate events.
- 2. Girls can use goat string or piggin string. Boys must use a piggin string.
- 3. A contestant may not compete in both mounted and unmounted goat tying, but may compete in one and run exhibition in the other.
- 4. There is a 60-second time limit.
- 5. The electronic eye system is used to start the timer, and manually stopped at the judge's flag. The time will be recorded in increments of hundredths (1/100) of a second. In the event there is a timer malfunction, a rerun will be granted.
- 6. Goat will be staked on 10 feet of rope at least 100 feet from the starting line if possible. The stake is to be pounded completely in the ground so that no part of it is visible.
- 7. Mounted contestants must ride from the start line to the goat, dismount, and throw the goat by hand. Unmounted contestants must run from the start line and throw the goat by hand.
- 8. Goat tiers will tie any three (3) legs with goat string or piggin string, with one or more wraps and a half hitch, hooey, or knot. The goat must stay tied for six (6) seconds after contestant steps back at least three (3) steps away from goat. The 6-second time starts after stepping back three (3) steps. If the contestant gets goat tether rope wrapped around their leg he/she may ask the Judge for permission to remove it. After getting permission

- from the Judge, removing the rope, and moving back three (3) feet the six-second time limit will start.
- 9. If the goat is down when the contestant reaches it, it must be brought to its feet and then thrown. If the contestant has a hand on the goat before it falls, it is considered thrown.
- 10. If the contestant's horse crosses over the rope or goat, or if the contestant's horse comes in contact with the rope or goat at any time while the contestant is mounted or dismounted, a 10-second penalty will be added.
- 11. Goat must be held facing the starting line, at the furthest point away from the contestant and will be released when the contestant enters the arena. Goat handlers must be an adult, or a contestant aged 10 years or more and not in the event or age group of the contestant making the run. The handler is to release the goat and move off behind the Field Judge.
- 12. Time to be taken between two flags. Line Judge starts the time when the nose of the contestant's horse breaks the plane of the start line, Field Judge stops time when the contestant signals the completion of the tie and the Field Judge has dropped his flag. The contestant's hands must be clear of the string with arms raised to give clear indication to Field Judge they have completed the tie.
- 13. If tie comes loose or if the goat gets to its feet before time has been ruled fair, contestant will be marked a no time.
- 14. Contestant will receive a no time for touching the goat or tie after signaling completion of the tie.
- 15. In any age division, a contestant cannot get points in both mounted & unmounted goat tying events. The contestant must decide at the first rodeo which event that they want to enter for points, and continue in that event all season for points. They may enter the other in exhibition only for practice.

## Timed Trail Open to Boys and Girls in all age groups

- 1. The trail course will consist of five obstacles. \*There are no penalties for a down pole on the bridge.
- 2. Winner will be the contestant that completes the course with the fastest time.

- 3. The first obstacle is a mailbox. Contestant must make a clear attempt to open and close the door of the mailbox. Two sizes/heights are provided to accommodate contestants riding either a horse or a pony.
- 4. The second obstacle is backing the horse between two barrels. Contestant will ride through or turn in front of the barrels to face the entry gate. Contestant will back between the barrels and then turn toward the next obstacle. There is a 10-second penalty for knocking a barrel down.
- 5. The third obstacle is a bridge. The bridge will be surrounded by six poles, three on either side. The contestant's horse must cross the bridge without stepping off the side. There is no penalty for knocking down a pole.
- 6. The fourth obstacle is a gate with requirements based on age group.
  - a. 1-5 age group will ride through the gate, which will already be open.
  - b. 6-8 age group must push open the gate and ride through, but the gate will not be latched.
  - c. 9-12 age group must unlatch the gate, open the gate, and ride through. The gate does not have to be closed.
  - d. 13-15, and 16-18 age groups must unlatch the gate, open the gate and ride through, then close and latch the gate back shut.
- 7. The fifth obstacle is a jump. The jump will consist of a PVC pipe and two cones.
  - a. 1-5 and 6-8 age groups will cross over the PVC pipe with it laying on the ground.
  - b. 9-12, 13-15, and 16-18 age groups will jump over the raised PVC pipe with it sitting atop the cones.
- 8. The contestant must make a reasonable attempt to complete each obstacle. If an attempt is made, but contestant cannot complete it, they may move on to the next obstacle and incur a 10-second time penalty.
- 9. If the contestant breaks the pattern or fails to attempt an obstacle before moving on to the next he or she will receive a no time.
- 10. Contestants in the 1-5 age group may have a helper enter the arena with them to give verbal assistance. If the helper touches the horse in any way, there is a 10-second penalty applied for each obstacle requiring assistance.

11. In the event of inclement weather, a shortened leadline course will be used and will only include the mailbox, bridge, and jump obstacles.

# Steer Riding Open to Boys & Girls ages 6 - 8, and 9 - 12

- 1. Stock is to be released from a standard bucking chute. All stock will be released from the same chute. A "loose flank" strap may be used to slow the stock and induce a kicking motion instead of a run for ages 9 12.
- 2. A full-face protective helmet and protective vest must be worn.
- 3. For ages 6-8, the event will not be judged. This event is to help the contestant learn the basics of steer riding. For ages 9-12, the event will be judged. Each contestant will receive points based on how well they ride. Judge's decision is final.
- 4. Board Members or other designated adults will be present in the arena to serve as bullfighters.
- 5. Each contestant will receive a participation point for attempting a ride. In the 6-8 age group, if multiple contestants make a qualified ride, the points for completed rides will be treated like any other tie with points averaged based on the number of completed rides.
- 6. Calf/Steer Ropes are mandatory, but no wraps may be taken. Butterfly only.
- 7. In the 6 8 age group, the contestant can use both hands to hold on and must stay on the steer for 3 seconds to count as a completed ride. Contestants will not be assisted in staying on the steer. Steers will not be tailed. If the contestant requests assistance or a tail, it is the same as a "No Time" and will only be given 1 participation point. Parents are not allowed to enter the arena to help but are allowed to help in the chute.
- 8. In the 9-12 age group, the contestant may only use 1 hand and the free hand/arm cannot touch the steer. The contestant must stay on for 5 seconds to count as a qualified ride.
- 9. Re-rides are granted at the judge's discretion.
- 10. Spurs, or other similar types of equipment are not allowed.

#### Chute Dogging (See Also General Rules for Roping Events) Open to Boys Only ages 9 - 12, 13 - 15, and 16 - 18

- 1. The time limit is thirty (30) seconds. Time to be taken between two flags.
- 2. Event is held at the bucking chutes. A left delivery chute will be used, and all chute dogging runs will be made from the same chute.
- 3. Prior to the start of this event the Judge will swing one of the bucking chute gates open so that it is perpendicular to the chutes. A mark will be made in the dirt at the arena end of the open gate. This mark will indicate the distance the "start of time line" will be set from the bucking chutes. After closing the chute gate, a line will be set in the dirt running parallel to the chutes using the mark previously mentioned as a start guide. This line should be set by the Judge(s). The "start line" is now set.
- 4. Steer belongs to the contestant when he calls for it, regardless of what happens or how the steer leaves. If the contestant feels he has been fouled by the chute, he must pull up immediately to declare.
- 5. Time starts when steer's nose breaks the plane of the "start line" after leaving the opened chute. One of the judges will drop a flag to indicate when this has happened.
- 6. With steers loaded in bucking chute, dogger gets beside the steer and the left hand can hover the left horn or be in front of the shoulder, right hand in front of or behind right shoulder. The right hand may wrap under the neck without choking or impeding forward progress of the steer. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steer's nose crosses the score line.
- 7. Contestant cannot "lock up" (touch any horn or ear) steer or move into throwing position until the plane of the "start line" has been broken and the judge has dropped his flag. The judge dropping the flag to start the time will verbally cue the dogger when he is clear to lock up the steer.
- 8. Contestant is free to throw the steer any time after the contestant has been given the verbal cue to "bulldog", or "go", or flag being dropped by the judge. If dogger moves into throwing position before steer's nose crosses the "start line" there will be a 10-second penalty added to time. This will be referred to as breaking the barrier. If steer is thrown before crossing the start line the dogger will be disqualified.
- 9. After crossing the start line, dogger must change direction of steer and twist it down.

- 10. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight. The judge in the field will drop his flag to stop the time when this point has been reached by the contestant.
- 11. No dog-falls or hoola-hans (end over end) allowed.
- 12. If steer gets loose from the contestant, they have one step to regain contact with steer.
- 13. Contestant must have one hand on the steer when flagged.
- 14. If a steer is accidentally knocked down or thrown down before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
- 15. Contestants cannot touch the right or left horn or ear until the nose of steer crosses the starting line.
- 16. If steer falls or stumbles, a rerun will be decided by the judges.
- 17. One (1) person on ground, no other contestants beyond start line.
- 18. Contestant must not hold steers back or hinder movement until steer crosses the start line, otherwise contestant will be disqualified.
- 19. There shall be two judges. A field flag judge and a barrier judge. The fairness of the catch and throw will be left to the judges, and their decision will be final.
- 20. The field judge is required to watch contestant and steer until animal is turned loose.
- 21. The barrier judge will stand on the start line on right side of the steer and flag when the animal's nose crosses the line indicating the start of the run.
- 22. Field judge will flag when the animal is legally thrown indicating the end of the run. The same judge can be used to flag the start and the finish.
- 23. Chute Dogging Penalties

a. Any horn or ear contact before start line +10 seconds

b. Having the steer tailed +5 seconds

c. Any other assistance besides verbal NO TIME

d. Choking or impeding forward progress NO TIME

## Steer Wrestling Open to Boys Only ages 13 – 15 and 16 – 18

- 1. There will be a 30-second time limit in this event.
- 2. Steer is to be released from a standard roping chute.

- 3. The contestant must start from the left-hand box as you face the arena, the hazer from the right-hand box.
- 4. The contestant is allowed a helper, referred to as a hazer. The hazer must be a WTLW member or adult. Hazers are subject to contestant rules when acting as a hazer. A rule violation by a hazer will disqualify the contestant he or she is helping. The hazer may not render any assistance once the contestant comes in contact with the steer.
- 5. The steer will be given a head start to a preset score; a 10- second penalty will be assessed for breaking or beating the barrier and must be documented by the barrier judge. Time starts when the steer releases the barrier rope and ends when the field judge drops his flag.
- 6. The animal belongs to the contestant when he calls for it regardless of what happens except in case of a mechanical failure. The contestant must pull up and declare himself to get a re-run.
- 7. Contestants will not be required to compete on crippled or broken horn steers.
- 8. No re-run will be given for steer hanging horns in chute.
- 9. There is no penalty for breaking a horn unless done so intentionally.
- 10. If steer gets loose from contestant's grasp after the contestant has caught him, the contestant may take no more than one step to re-catch the steer on foot.
- 11. After the contestant catches the steer, he must bring the steer to a stop or change the steer's direction of travel before he can throw the steer to the ground.

## **Breakaway Roping** (See Also General Rules for Roping Events) **Open to Boys & Girls ages 6 – 12, Girls Only ages 13 – 18**

- 1. There is a 45-second time limit for the Junior category and a 30-second time limit for the Senior category.
- 2. Ropes are to be tied to the saddle horn with a string supplied by a WTLW Official. A knot must be tied at the end of the rope with the string tied at the knot. There will be no tail.
- 3. A contestant is allowed 2 loops, but must rebuild. Contestant cannot carry 2 ropes.
- 4. A flag that is visible to the flagman or judge must be attached at the knot end of the rope.
- 5. Rope must go over the calf's head and it must draw up on any part of the calf's body behind the head.

- 6. Contestant will receive a no time should they break rope from the saddle horn by hand or by touching rope or string after the catch is complete. However, if rope should dally around the horn, the contestant may ride forward, un-dally the rope, and then stop their horse to make the rope break away.
- 7. No flag on rope will result in a no time.
- 8. Horse must clear the box before the loop is thrown.
- 9. Rope must be released from contestant's hand to be a legal catch.
- 10. Closed catch pen.
- 11. There will be a 10-second penalty for a broken barrier.

# **Calf Roping** (Also See General Rules for Roping Events) **Open to Boys Only ages 13 – 15 and 16 – 18**

- 1. Time limit is 30 seconds.
- 2. Contestant will be allowed 2 loops.
- 3. Rope must be tied hard and fast.
- 4. A neck rope must be used. Contestants must adjust rope and reins in a manner that will prevent the horse from dragging the calf.
- 5. Contestant must rope calf, dismount, go down the rope, throw calf by hand, and cross and tie any three (3) feet with a piggin string. There shall be one or more wraps and a half-hitch or hooey. (A hooey is a half hitch with a loop, tail of the sting may be partly, or all the way pulled through.) Time will be stopped when the contestant throws his hands in the air to declare his run.
- 6. Any catch is legal. "Catch as catch can" rule. Rope must hold calf until roper gets his hands-on calf.
- 7. If calf is down when roper gets to it, the calf must be stood on at least three feet. (Calf must be elevated high enough that is has the opportunity to regain its feet) and must be re-thrown. If calf is up when roper touches him, then falls, the calf will be considered thrown by hand.
- 8. If calf is down when the roper gets to it and he chooses not to get the calf up he will receive a 10-second penalty. If he tries to get him up and then chooses to go ahead and tie, he will still receive a 10-second penalty.

- 9. Tie must hold for six seconds and three legs must remain crossed after roper has remounted and ridden up and given slack in rope. Slack must remain until judge examines and approves the run. If the tie does not hold, roper will receive a no time. If rope comes off calf as roper starts to work the tie, the 6-second time will start when roper clears the calf. Rope will not be removed, and rope must remain slack until the field judge has passed on tie.
- 10. The Judge will watch the animal during the 6-second time period and will stop the watch in the event the animal gets free, using the time on the watch to determine if it was tied for the required length of time. Judge must show his watch if the contestant requests it.
- 11. There will be a 10-second penalty for a broken barrier.
- 12. Calf belongs to roper when he calls for it, regardless of what happens, except in case of mechanical failure. Judge will rule.
- 13. Should calf escape the arena, time will be stopped, and roper will get same calf "lap & tap" with elapsed time added. Time will start when the calf's head enters the arena.
- 14. The drag rule from the High School Rodeo Rulebook will be used for this event.

  Excessive dragging will be grounds for disqualification.
- 15. Roper will be given "no time" for touching calf, string, or rope after giving finish signal.

# Steer Stopping (See Also General Rules for Roping Events) Open to Boys & Girls, Junior Category ages 6 – 12 and Senior Category 13 – 18

- 1. Time limit is 45 seconds for Juniors and 30 seconds for Seniors. Time is taken between two flags.
- 2. There are three legal head catches: both horns, half head, or around the neck.
- 3. Contestant is allowed 2 loops but must rebuild.
- 4. Contestant must dally to stop steer or change steer's direction. Dally means one complete turn around the horn. No tied ropes allowed.
- 5. Time stops when steer and horse face each other with 8 feet on the ground and a taught rope.
- 6. Steer must be standing when roped.
- 7. Closed catch pen.
- 8. A dropped rope will count as a rope thrown.

- 9. If a steer is roped by horn or any foul catch, roper is not allowed to ride up and put rope over horn or head with his hands.
- 10. The judge will decide any questions regarding catches.
- 11. If horse ducks to the left contestant will be disqualified.
- 12. A hazer is allowed to help preserve the cattle. The judge may serve as a hazer.

# **TEAM ROPING** (See Also General Rules for Roping Events) **Open Boys & Girls, Junior Category ages 6 – 12 and Senior Category 13 – 18 Heading & Heeling**

- 1. There is a 30-second time limit.
- 2. Ropers can only carry one loop. A total of 3 loops is allowed.
- 3. Closed catch pen. If animal escapes, time is stopped, and contestant is to receive a rerun at lap and tap plus the original time.
- 4. Contestants are allowed to enter 2 times with a different partner. Contestants can also swap ends with the same partner.
- 5. Heading and Heeling are two separate events and points for the year-end awards in those two events will be kept track of. Points will only be awarded in 1 run per event. The highest placing run for each roper will be the points that will be kept.
- 6. Points will be awarded according to contestant's age. Points will be kept for the heeler and the header so that a Junior contestant may rope with a Senior contestant.
- 7. Day money for team roping will be paid out in a jackpot style according to teams. Fast time wins regardless of whether the entry was for points or not.
- 8. There will be a 10-second penalty for a broken barrier.
- 9. If a contestant does not have a partner but wishes to enter with the request that a partner be drawn from a draw box, they may do so. The Draw Box is defined as the list of names of contestants, both Headers and Heelers, who entered the rodeo and requested their name be put in the Draw Box. A roper without a partner can enter the rodeo via the entry form with the request that they need a partner drawn. One will be drawn for them out of the ropers listed in the Draw Box. If your name is drawn, you do not have to pay an additional entry fee to rope with the partner you are drawn with. The run will not count for points for the contestant whose name came out of the Draw Box. Their points will only count on their original entered run(s). You must enter at least one time for your

- name to be eligible to go in the Draw Box. The run will be NOT be eligible for prize money unless you declare and pay \$20 entry fee.
- 10. Time will be taken when steer is roped and both horses facing steer in line, with ropes dallied and tight, horse's front feet must be on the ground.
- 11. Roping steer without turning loose of the loop will be considered a no-catch.
- 12. If either roper does not dally, or drops their rope, the team will be flagged out.
- 13. If the steer is roped by the horn, the roper is not allowed to ride up and put rope over horn or head with his hands.
- 14. The judge will decide any questions regarding catches.
- 15. Three legal head catches: both horns, half head, or around the neck. Legal heel catches: any heel catch behind the front shoulder is legal if rope goes up heels. If only one hind foot caught contestants will receive a 5-second penalty.
- 16. No cross-firing. This means that the Header must dally and change directions of the steer before the Heeler can throw his/her loop.
- 17. A dropped rope will count as a rope thrown.
- 18. Steer must be standing up when roped by head and heels.
- 19. Contestants can be disqualified if in the Judge's opinion the animal is handled with excessive roughness.
- 20. Any question as to whether a catch is legal, will be decided by the Judges. Their decision is final.
- 21. A front or rear leg in the head loop may only be fished out prior to dallying. If the contestant dallies and turns left with a leg in his loop it's an automatic no-time.

Dally Ribbon Roping
Open to Boys & Girls, ages 6 – 18

A team may consist of one boy and one girl, two boys, or two girls. Each contestant must indicate their partner on the entry form. Each contestant may enter and compete only one time per rodeo. In this team event, there is a roper and a runner. The roper is required to rope the calf, dally around the saddle horn, and hold the calf while the runner removes a ribbon from the calf's tail and carries that ribbon across the barrier line of the same box the roper exited in the shortest amount of time possible.

1. There is a 45-second time limit.

- 2. The roping box and barrier are to be used as in the other roping events. The score is to be the same as the Senior Boys tie-down roping score.
- 3. The ribbon for the calf's tail is to be a uniformly colored unbreakable ribbon, 1 inch wide and 12 inches long, tied to the calf's tail with a rubber band that is strong enough to hold the ribbon in place but weak enough to break easily when grabbed by a contestant.
- 4. The roper is to start from the right-hand box as you face the arena.
- 5. A 10-second penalty will be assessed for breaking the barrier and will be documented by the barrier judge.
- 6. The runner may wait anywhere in the arena he/she chooses.
- 7. Roper must dally and hold the calf immediately after roping. No trailing or hazing calf back to score line before dallying so that the runner can get ribbon off of calf's tail.
- 8. Runner must remove the ribbon from the calf's tail and carry the ribbon back to the box the roper left from. Time will run from the time the calf releases the barrier rope until the barrier judge flags the runner crossing the barrier line.
- 9. The roper may carry only 1 rope but 2 loops are allowed (must rebuild).
- 10. If the ribbon comes off the calf's tail after the roper has made his/her catch, the roper must dally off and hold the calf; however, the runner must go to where the ribbon came off, pick it up and then carry it back across the barrier line. Roper must hold dally until the runner has picked up the ribbon.
- 11. Contestants may be disqualified for the following:
  - a. Failure to complete and hold a dally.
  - b. Dropping or losing rope.
  - c. Runner touching rope or calf before roper is dallied.
  - d. Roper dragging calf to runner. When roper makes a catch, he/she must dally off and wait for the runner.
  - e. Runner crossing barrier line without ribbon.
- 12. Re-runs may be granted if the ribbon comes off the calf's tail prior to the roper making the catch or if the ribbon does not get put on the calf's tail to begin with. Re-run is granted with the same calf.

# 2025 Rodeo Schedule

Date	Notes
March 15	
April 26	
May 17	Patriotic rodeo (official dress code), raffle drawing
June 14	WTLW T-shirt rodeo (modified official dress code),
	sponsorship money due, Finals Qualifier jacket try-on
September 6	WTLW T-shirt rodeo (modified official dress code)
October 4	Pink-Out rodeo for Breast Cancer Awareness (official
	dress code), silent auction fundraiser
October 18	Halloween costume rodeo (modified official dress code)
November 8	
November 22	Rodeo Finals (official dress code)
November 23	WTLW Awards (official dress code) & Fun Day

- Check-in begins at 8 am.
- Rodeo begins at 9 am with the presentation of U.S., Christian, and WTLW flags, prayer, and singing of the National Anthem
- Contestants are NOT required to participate in themed or modified dress code rodeos and may instead wear official dress code attire.

Rodeo Association

